

Agenda

Luckiamute Watershed Council December 13, 2012, 7 p.m. Volunteer Hall, Monmouth

Education/Outreach Committee meeting – 6 pm at Crush, on the corner of Main St & Warren St. in Monmouth.

Introductions:

7:00-7:10 Call to order –

Chair, Suzanne

Introductions – Guests and Council Members

Minutes – **Proposed Action**: Approve Minutes from November 8, 2012.

Time and attendance sheets

Business:

7:10-7:30 Steering Committee Report

Suz.anne

Officer Elections

Nominations
Chair: George
Vice Chair: Gail
Secretary: Karin
Treasurer: Dan

Proposed Action: Elect officers Non-profit Board Training: Saturday, Jan 19

Proposed Action: Approve using Council Support Conference funds for

interested board members' registration fees

January Gathering Peter's Contract

Claim

7:30-7:50 Coordinator's Report

Kristen

Grant proposal update

Personnel policy development

Outcome – understand potential decisions for personnel policy

Liz Redon – scope of work and contract extension

Proposed Action: Approve scope of work and contract extension through

February 28, 2013

Listening Session (Dec 4) and OWEB Meeting with Boards

7:50-8:00 Projects Update

Kristen

Application Pending	Recruit & Development	Design & Permits	Implementation	Maintenance & Monitoring
OWEB - Knotweed Control Expansion		Side Channel Reconnection	LSNA Phase II	LSNA Phase I
DEQ - Riparian Revegetation		Maxfield Creek Phase II	Model Watershed/ Upper Luckiamute Phases I & II	Bridge Piers Modification

Supplement		
8:00-8:15	Treasurer and Budget Committee	George
	Budget report	
	Unemployment filing financial update	

Gail

All present

Next Meeting/Upcoming Events-

• December 27 – Finance Committee Meeting

Education/Outreach Committee Update

LWC member reports and public comments

- Jan 3, 2013, 6pm: LWC History and Social (Yeasty Beasty (167 Main St. W., Monmouth)
- January 10, 2013 next monthly meeting (speaker: Liz Graham of Polk SWCD); part 1 of OWEB self-evaluation

Happy Holidays!

American Rivers - Side Channel

8:15-8:25

8:25-8:30